Faculty of FINE ARTS
UR Learning and Career Opportunities

What programs and specializations are offered?
A wide range of professional, educational and liberal arts programs are offered for completing a four-year undergraduate degree in Fine Arts. In addition, certificate and graduate programs are offered in selected areas. Please visit the Faculty of Fine Arts (website) to review all the programs offered in different disciplines.

What careers are related to a Fine Arts degree?
Review some examples of learning and career opportunities related to fields of interest.

Fine Arts Programs
(Ctrl and Click to follow link)
- Creative Technologies
- Music
- Indian Fine Arts
- Indian Fine Arts History
- Film
- Film Production
- Film Studies
- Theatre
- Theatre and Performance
- Theatre Studies
- Visual Arts
- Art History
- Studio Art

Interdisciplinary Studies Programs (undergraduate)
(Ctrl and Click to follow link)
- Arts Administration
- Creative Technologies
- General Minor in Fine Arts (program requirements)
- Photography (program requirements)

Visit Interdisciplinary Studies to review all the program options and courses.

Can you receive academic credit for related experience in a Fine Arts area?
If you acquired significant knowledge and skills through employment and/or professional experience in a Fine Arts area, you may apply for academic credit based on this experience. For information on the assessment process, visit Prior Learning and Recognition.

What are the requirements for admission to the Faculty of Fine Arts?
Review the Admission Requirements for the Faculty of Fine Arts. Also check with departments of interest about additional admission requirements (e.g., audition).
**CREATIVE TECHNOLOGIES offers opportunities to develop...**

**Knowledge**
- The intersection of fine arts and technology to produce creative works in visual arts, sound, music and theatre
- Intermedia practice including time-based electronic and digital media, performance art, and artist’s books and installation
- Interactive gadgets such as robots, new musical instruments and wearable computers
- Theories of media and communication, and technology as social practice
- Alternative, tactical and perceptual media
- Television and advertising
- Global and online media

**Skills and Abilities**
- Integrate creative vision and aesthetics with a range of multimedia technologies
- Conceptualize, plan and create digital assets (images, audio, video, interactive)
- Utilize various technologies (e.g., digital video & social media) to create thoughtful, inventive and engaging digital and interactive work
- Create and edit projects (e.g., video & sound) in a digital environment
- Develop website/mobile, games, digital assets and social media resources using a variety of graphics, database, animation and other software
- Analyze the impact of digital media on cultural assumptions and creativity
- Research, evaluate and select the appropriate media and equipment for projects
- Continuously learn about emerging technologies and design techniques
- Work independently and collaboratively to conceptualize and produce interactive media
- Conduct research, and write clearly and persuasively
- Apply analytical and critical thinking to culture and society and other disciplines

**A career in various fields and occupations, for example...**

<table>
<thead>
<tr>
<th>Field</th>
<th>Example</th>
<th>Skills</th>
<th>Advanced Education</th>
</tr>
</thead>
<tbody>
<tr>
<td>Advertising</td>
<td>Environment Artist</td>
<td>Multimedia</td>
<td>-required</td>
</tr>
<tr>
<td>Animator</td>
<td>Flash Artist/Animator</td>
<td>Coordinator/Developer</td>
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</tr>
<tr>
<td>Art Director</td>
<td>Film/TV Production, Post-Production</td>
<td>Music Video Production</td>
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<tr>
<td>Artist</td>
<td>Game Artist</td>
<td>Online Coordinator</td>
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<tr>
<td>Audio-Visual Production</td>
<td>Games Tester</td>
<td>Producer</td>
<td></td>
</tr>
<tr>
<td>Communications &amp; Video Specialist</td>
<td>Graphic Design (multimedia, interactive media, new media, Web)</td>
<td>Social Game Designer</td>
<td></td>
</tr>
<tr>
<td>Computer Animator</td>
<td>Interaction Designer</td>
<td>Sound Design</td>
<td></td>
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<tr>
<td>Concept Artist</td>
<td>Interactive Media Consultant/Technical Artist</td>
<td>Video Game Developer</td>
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<tr>
<td>Desktop Publishing</td>
<td>Developer/Writer</td>
<td>VFX Artist</td>
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<tr>
<td>Digital Designer/Marketer/Media</td>
<td>Internet/Intranet Site Developer</td>
<td>Video Game Developer</td>
<td></td>
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<tr>
<td>Coordinator</td>
<td>Junior Artist (2D, 3D)</td>
<td>Web/Flash Developer</td>
<td></td>
</tr>
<tr>
<td>e-Business Website Developer</td>
<td>Live Venue Production</td>
<td>Website Designer/Producer</td>
<td></td>
</tr>
<tr>
<td>Editor (Digital)</td>
<td>Mobile Game Designer</td>
<td>Writer (Digital)</td>
<td></td>
</tr>
</tbody>
</table>

**Advanced education or specialized certification is required for some fields and occupations.**
(e.g., completion of a professional program, graduate degree and/or other qualification)

Visit [Creative Technologies](#) and Visit [Interdisciplinary Studies Programs](#) for more information.

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INDIAN FINE ARTS offers opportunities to develop...

Knowledge
- Creation of traditional and contemporary Indian art
- History of Indian art, including pre-Colombian, early Canadian, American and 20th century
- Theories, concepts, methods and media in the creation of Indian art

Skills and Abilities
- Explore and practice in media of choice—beadwork, drawing, intermedia, painting, printmaking, quillwork and sculpture
- Understand Indian art and culture from a First Nations perspective
- Think visually and analytically
- Critically interpret works of art
- Investigate indigenous aesthetics
- Conduct research
- Apply analytical and critical thinking to culture and society, and natural and social sciences
- Write clearly and persuasively

A career in various fields and occupations, for example...
- Advertising & Promotions
- Animator
- Architecture
- Archives
- Art Consultant
- Art Critic/Journalist
- Art/Antique Dealer
- Art/Creative Director
- Art Framer
- Art Teacher/Professor
- Art Therapy
- Artist Representative
- Arts Manager
- Community Arts
- Conservation
- Culture & Heritage
- Curator
- Exhibit Design/Preparation
- Fashion/Fabric Designer
- Film & Television
- Fine Artist
- Forensic Artist
- Gallery Administrator
- Gallery Owner
- Graphic Designer
- Illustrator (e.g., medical, product, storyboard)
- Library Science
- Interior Designer
- Media Production
- Museum/Gallery Educator
- Museum Technician
- Photographer
- Publication Designer
- Research Assistant
- Visual Resources
- Librarian

Advanced education and specialized qualifications are required for some fields and occupations. (e.g., completion of a professional program, graduate degree and/or other qualification)

Visit the First Nations University of Canada - Fine Arts for more program and career information.

Return to top of the UR Career Guide – Faculty of Fine Arts
FILM offers opportunities to develop...

**Knowledge**
- Film history, theory, criticism and aesthetics
- Movements and critical issues in Canadian cinema and television, and other national cinemas
- Film and video production including research, writing, producing, directing, and production processes and techniques (e.g., animation, multimedia, editing)

**Skills and Abilities**
- Explore, analyze and interpret media from a contemporary and historical perspective
- Conceptualize and develop art projects in film and new media
- Operate production equipment
- Shoot and edit film
- Manipulate sound
- Organize human and technical resources
- Conduct research
- Write clearly and persuasively
- Think analytically, critically and creatively

An **career in various fields and occupations, for example...**

<table>
<thead>
<tr>
<th>Animator</th>
<th>Feature Film Industry</th>
<th>Researcher</th>
</tr>
</thead>
<tbody>
<tr>
<td>Arts Administration</td>
<td>Film &amp; Video Distribution</td>
<td>Screenwriter</td>
</tr>
<tr>
<td>Broadcast Technician</td>
<td>Film Archives</td>
<td>Script Supervisor</td>
</tr>
<tr>
<td>Camera Operator</td>
<td>Film Critic</td>
<td>Set Director</td>
</tr>
<tr>
<td>Casting Director</td>
<td>Host (radio, television)</td>
<td>Storyboard Artist</td>
</tr>
<tr>
<td>CD-ROM Producer</td>
<td>Lighting Technician (Gaffer)</td>
<td>Talent Agent</td>
</tr>
<tr>
<td>Director</td>
<td>Independent Filmmaker</td>
<td>Teacher/Professor</td>
</tr>
<tr>
<td>Documentary Production</td>
<td>Location Manager</td>
<td>Telecine Colourist</td>
</tr>
<tr>
<td>Editor (film, sound)</td>
<td>Producer</td>
<td>Videographer</td>
</tr>
</tbody>
</table>

**Advanced education and specialized qualifications are required for some fields and occupations.**
(e.g., completion of a professional program, graduate degree and/or other qualification)

Visit the [Department of Film](#) for more program and career information.

[Return to top of the UR Career Guide – Faculty of Fine Arts](#)
MUSIC offers opportunities to develop...
(including Music Education programs)

Knowledge
- Music theory and music history
- Ear training and sight reading
- Aesthetics of music
- Composition

Skills and Abilities
- Improve performance skills (various instruments and voice)
- Fulfill qualifications for teaching music (Music Education)
- Prepare for advanced performance or study
- Evaluate music critically
- Think analytically, critically and creatively
- Write clearly and persuasively

A career in various fields and occupations, for example...

- Arts Administrator
- Band Director
- Choral Director
- Composer/Arranger
- Concert/Event Promoter
- Conductor
- Host (radio, television)
- Music Critic
- Music Librarian
- Music Sales & Management
- Music Teacher
- Music Video Director
- Music Therapist
- Musicologist
- Performer
- Program Producer
- Professor
- Record/Music Reviewer
- Recording Studio Assistant
- Researcher
- Session Musician
- Sound/Production Mixer
- Talent Agent

Advanced education or specialized certification is required for some fields and occupations.
(e.g., completion of a professional program, graduate degree and/or other qualification)

Visit the Department of Music for more program and career information.

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THEATRE offers opportunities to develop...

Knowledge
- The world and humanity through drama
- Acting theory, practice and development, including voice, movement and dance
- Technical theatre and design including costume, lighting, sound, stage and scene design
- Play analysis and writing
- Theatre production and administration
- History, theory and criticism of theatre

Skills and Abilities
- Research, critically analyze and interpret drama from an historical perspective
- Communicate dynamically
- Participate in public performance for theatre, film and television productions
- Design for theatre (e.g. artwork, costumes, sets)
- Operate sound, lighting and rigging equipment
- apply professional production and management practices conduct research
- Conduct research and write clearly
- think analytically, critically and creatively

A career in various fields and occupations, for example...

Actor
Announcer (TV, radio)
Arts Administration
Arts Journalism
Casting Director
Costume Designer
Director
Drama Coach/Teacher

Film Production
Lighting Designer
Playwright
Props Technician
Researcher
Producer
Publicist
Scenic Designer

Sound Designer
Stage Manager
Talent Agent
Technical Director
Theatre Administration
Theatre/Film Critic
Voice Actor
Writer

Advanced education or specialized certification is required for some fields and occupations.
(e.g., completion of a professional program, graduate degree and/or other qualification)

Visit the Department of Theatre for more program and career information.

Return to top of the UR Career Guide – Faculty of Fine Arts
VISUAL ARTS offers opportunities to develop...

Knowledge
- Aesthetics, methods and techniques of various art media
- History of art
- Contemporary art theories and concepts
- Thinking visually and critically

Skills and Abilities
- Explore and practice in media of choice—ceramics, drawing, intermedia, painting, printmaking, sculpture
- Interpret works of art
- Critically evaluate works of art
- Understand works of art historically and across cultures
- Think analytically, critically and creatively
- Conduct research, and write clearly and persuasively

A career in various fields and occupations, for example...

Advertising  Art Teacher  Gallery Administrator
Animator  Art Therapist  Gallery Curator or Owner
Antique Dealer  Artist Representative  Illustrator (e.g., medical, product, storyboard)
Architecture  Arts Manager  Interior/Exhibit Designer
Archivist  Digital Media  Museum/Gallery Educator
Art Conservationist  Exhibition Preparer  Photographer
Art Consultant  Fashion/Fabric Designer  Publication Designer
Art Critic  Film & Television  Research Assistant
Art Dealer  Fine Artist  Visual Resources Librarian
Art Framer  Forensic Artist  

Advanced education or specialized certification is required for some fields and occupations.
(e.g., completion of a professional program, graduate degree and/or other qualification)

Visit the Department of Visual Arts for more program and career information.

Return to top of the UR Career Guide – Faculty of Fine Arts
Interdisciplinary Studies Programs (undergraduate)

ARTS ADMINISTRATION (minor) offers opportunities to develop...
(Available to students with a Fine Arts major.)

Knowledge
- Fundamentals of managing arts organizations and independent business in film, music, theatre and visual arts
- Models of funding
- Marketing theory (e.g., price, promotion, place), and the social and legal environment of marketing
- Human resource management including recruitment, workplace health, training and development, and labour relations
- Organizational behaviour (e.g., personality, teams, leadership), culture and change
- Financial accounting and the preparation of business records and financial reports

Skills and Abilities
- Assess and perform diverse administrative tasks required to manage organizations and independent business in an arts field
- Generate strategies for resolving administrative problems
- Conceptualize and present promotional plans and strategies
- Prepare and evaluate grant applications
- Apply principles of human resource management
- Prepare budgets and business records
- Manage projects within budgets and timelines; develop positive business relations

A career in various fields and occupations, for example...
Advertising & Marketing
Community Arts Coordinator
Fundraising & Grant Administration
Antique/Art Dealer
Curator
Gallery Administrator or Owner
Archival Assistant
Event/Festival Planning
Museum Administrator
Art Consultant
Film & Television
Public Relations
Arts Program Manager
Fine Artist (independent)
Research Assistant
Artist Representative

Advanced education or specialized certification is required for some fields and occupations.
(e.g., completion of a professional program, graduate degree and/or other qualification)

Visit Interdisciplinary Studies Programs for more information.